Nintendo

GAME BOY COLOR

DMG-ABLE-USA

LOONEY TUNES™

CARROT CRAZY



INFOGRAMES

INSTRUCTION BOOKLET

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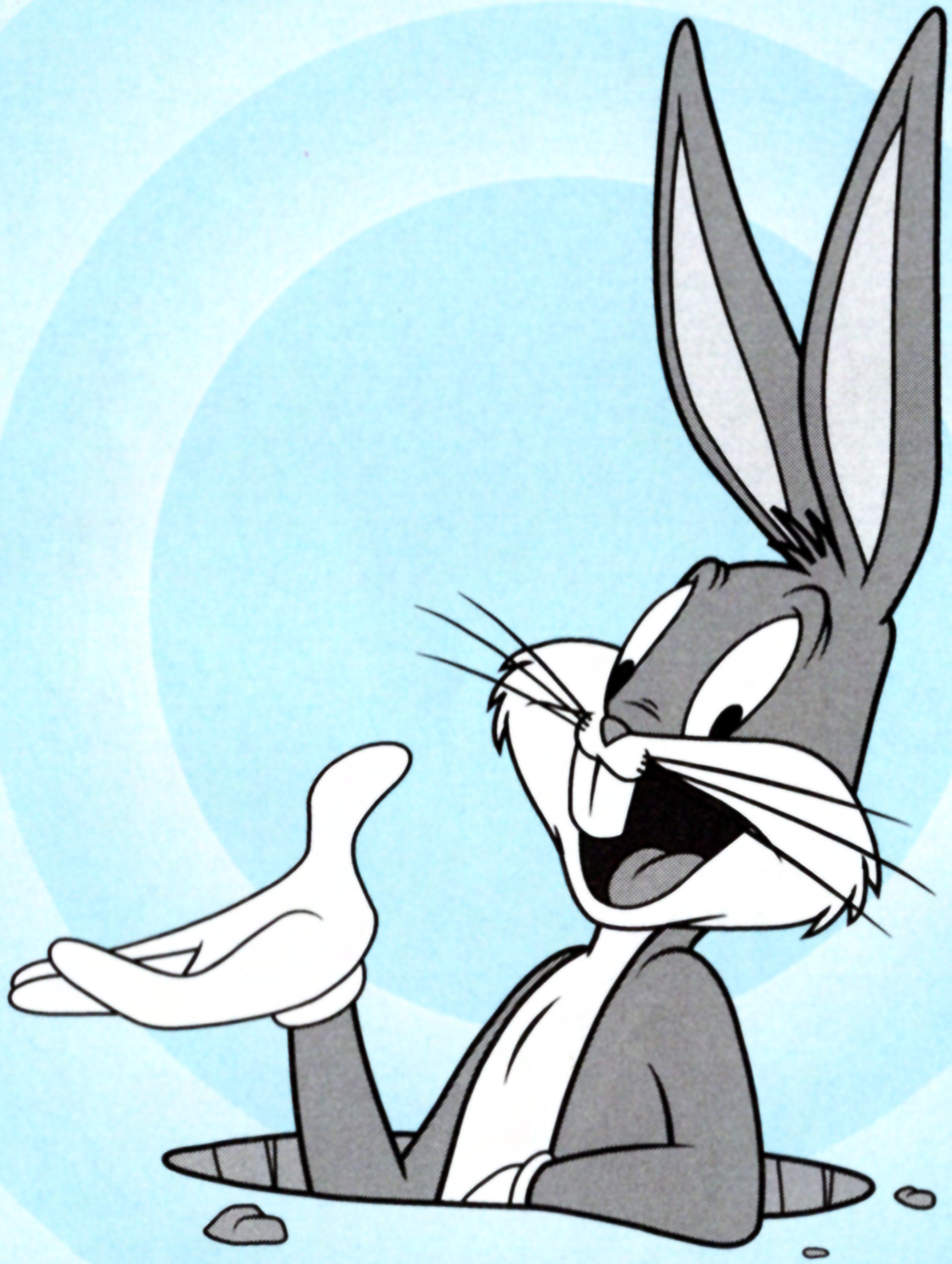
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COME JOIN THE LOONEY TUNES!

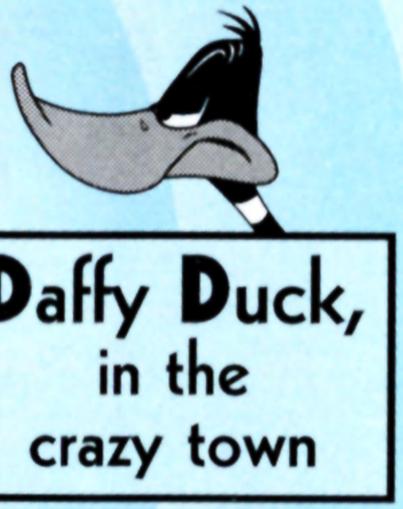
Here are the main characters that you will meet in this game:



Yosemite Sam,
in the
treasure island



Bugs Bunny & Lola Bunny,
your favorite heroes



Daffy Duck,
in the
crazy town



Marvin the Martian,
in the space ship

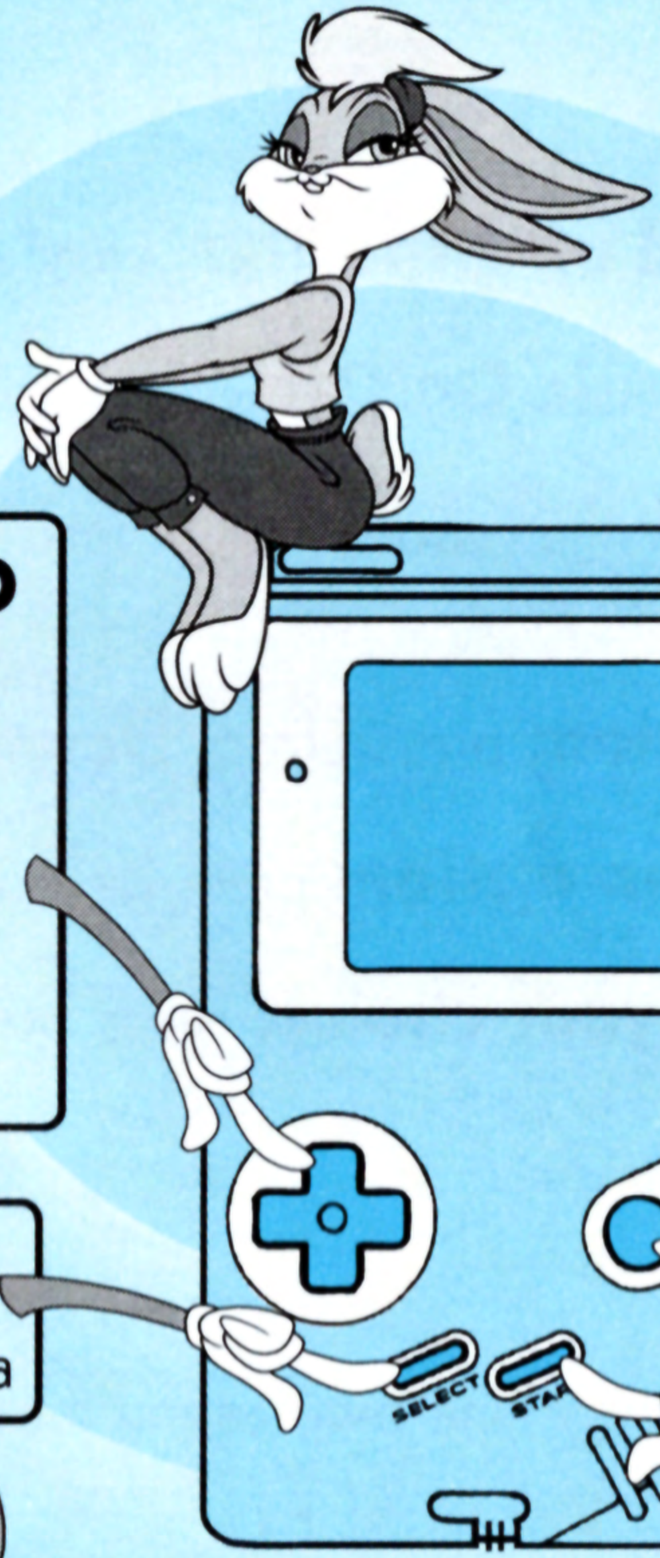


Taz,
in the zoo



Elmer Fudd,
in the forest

HOW TO PLAY





+ CONTROL PAD
- Fly using your ears
- Move around
- Dig into the ground (if you are Bugs)
- Push an object (if you are Bugs)

A BUTTON
- Hit
- Use a vehicle

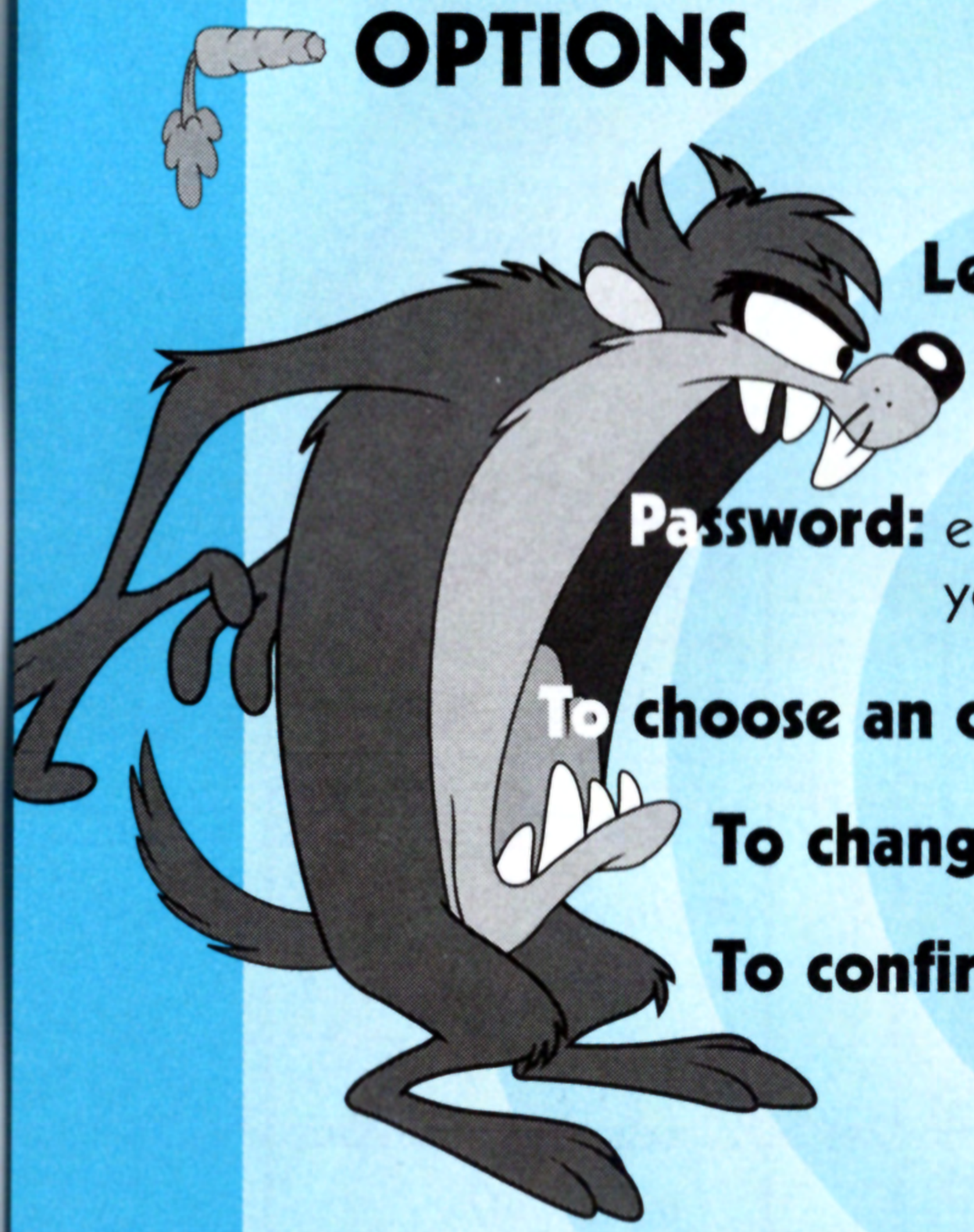
B BUTTON
- Jump
- Run in the air
- Open your umbrella (if you are Lola)

SELECT BUTTON
- Choose Bugs or Lola

START BUTTON
- Start a game
- Pause
- Confirm options



OPTIONS



Level of difficulty: "easy" or "hard".

Music On/Off: play **with** or **without** music.

Password: enter the **code** which lets you pick up where you left off.

To choose an option: press **Up** or **Down**.

To change an option: press **Left** or **Right**.

To confirm your choice: press **Start**.

You can leave the option menu at any time by pressing the **B Button**.

PASSWORDS

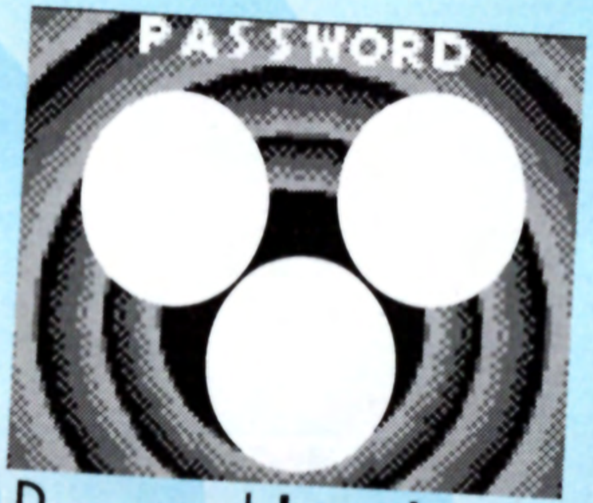
Write down the passwords given to you during the game. Using these, you can resume a game.



Password **Level 1**



Password **Level 2**



Password **Level 3**



Password **Level 4**



Password **Level 5**



Use the **Control Pad** to change the faces.

Once you've found the right combination, press the **Start Button**.

You can return to the options menu at any time by pressing the **B Button**.

THE SCORE BAR



Energy points

Carrot gauge: indicates how much time you can run in the air without falling.



5 letters
=
1 bonus level

Movie clapboard: find the 4 pieces to make it to the next level.

Number of tries



ITEMS

To deal with your opponents, you must show agility and quick-thinking, but you will not make it unless you collect the necessary items:

Carrots



Allow you to defy the law of gravity and temporarily run in the air.
The more carrots you've collected, the farther you can run in the air.

The super carrot

Get it and fly into the air using your ears.
Be careful, its effect is limited.



The habanero carrot

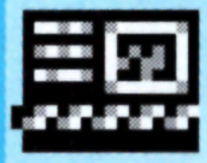


This extremely spicy carrot will make you jump wildly about.
Luckily, during this time you will be invincible.
Take advantage of this and destroy your enemies.





The clapboard pieces



The four pieces of the movie clapboard are spread throughout the level. You'll need to find them to say "**cut!**" and **go on to the next scene**.

TWEETY'S BONUSES



Get the bonuses he holds between his feet, because Tweety flies away when you arrive and he won't land again!

Hearts

This item restores **one energy point.**







Extra tries

Rarer and more precious, this item gives you **one extra try.**



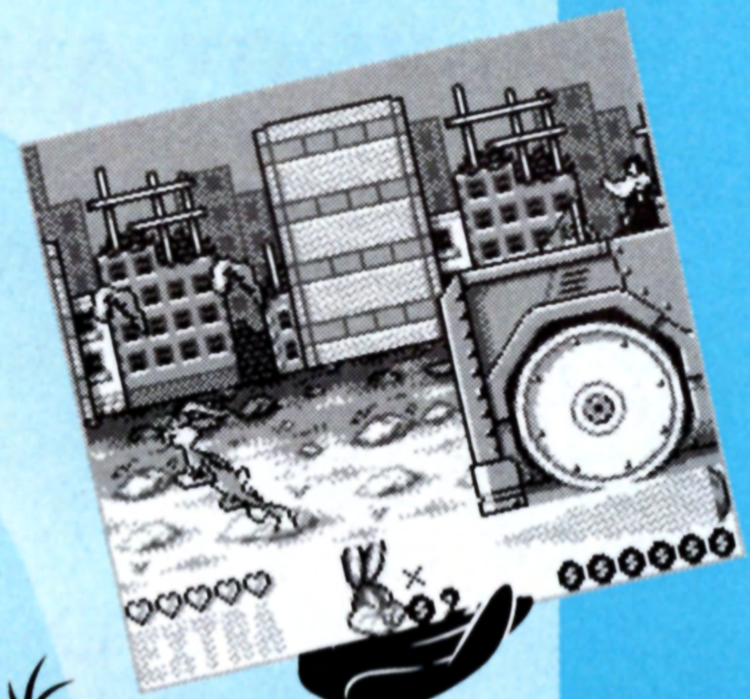


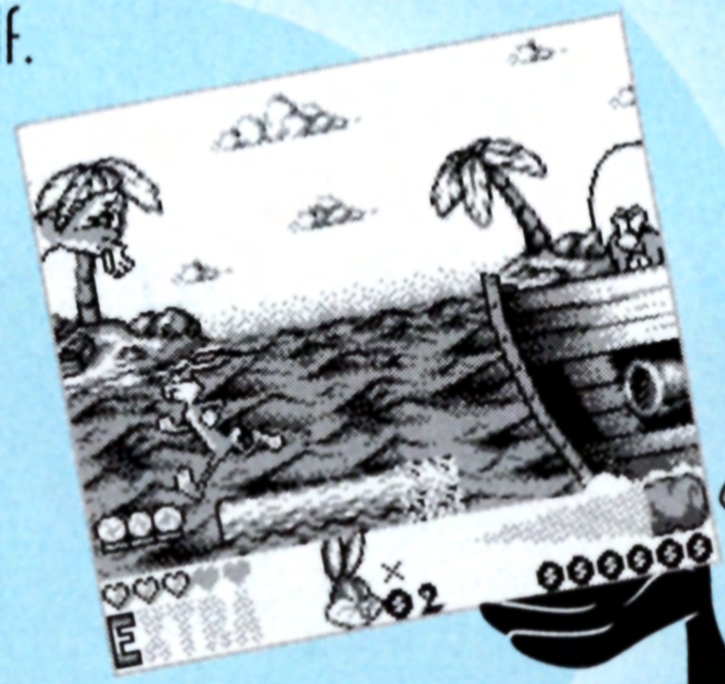
Collect all the letters of the word **EXTRA** and you will be able to get to the **bonus level**.

SPECIAL SEQUENCES

Chases

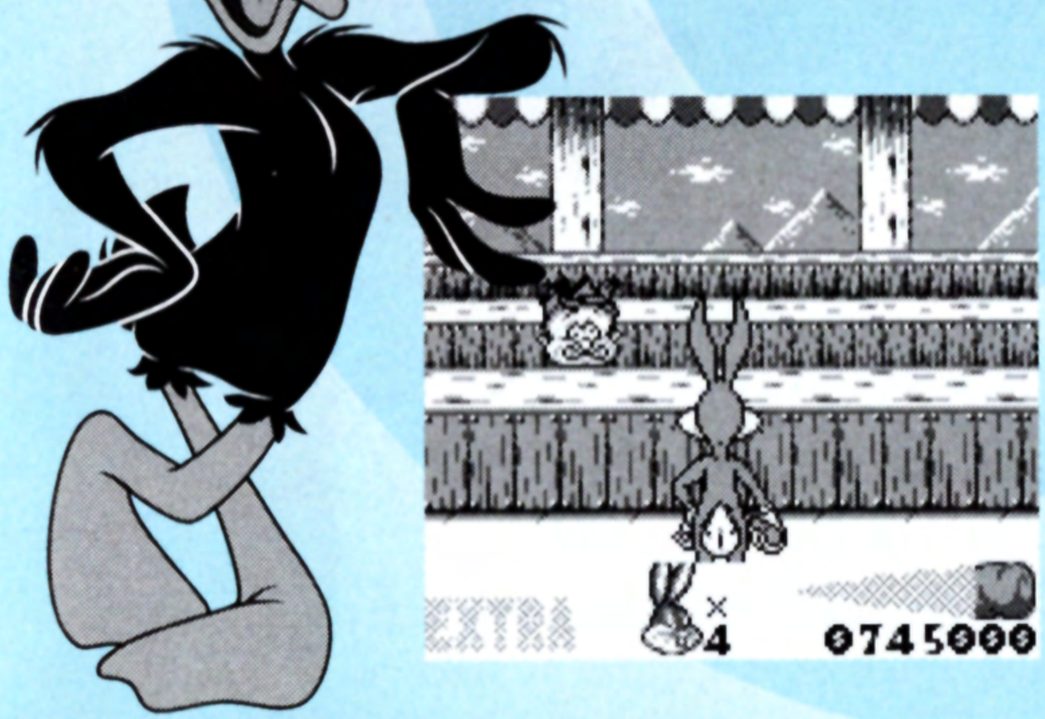
Don't let your opponent's vehicle touch you and be ready to defend yourself.





Bonus Levels

Move **Left and Right** and throw the dynamite by pressing the **A Button**.



HINTS AND TIPS



Bugs or Lola?
When confronted by certain obstacles, you'll need to make the right choice.

On Yosemite Sam's treasure island:
Don't be afraid to jump on the cannons to propel yourself higher.

In Taz's Zoo:
The giraffes will help you, if you feed them.

At Marvin the Martian's space station:
The command levers are a bit rusty, hit them to unstick them.

You can't jump over all the obstacles during the chases?
Don't panic! You can hammer your way to a clear path.



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¡BIENVENIDO AL UNIVERSO DE LOS LOONEY TUNES!

Estos son los principales personajes con quienes vas a jugar.



Bugs **B**unny & **L**ola **B**unny, tus héroes favoritos



Yosemite **S**am, en la isla del tesoro



El pato **L**ucas, en la ciudad looney



Marvin en la nave espacial



El demonio de **T**asmania, en el zoo



Elmer, en el bosque

COMO SE JUEGA





BLOQUE DE CONTROL:

- Volar sirviéndote de tus orejas.
- Desplazarte
- Cavar el suelo (si eres Bugs Bunny)
- Empujar un objeto (si eres Bugs Bunny)

BOTON A:

- Golpear
- Utilizar un vehículo

BOTON B:

- Saltar
- Correr en el aire
- Abrir una sombrilla (si eres Lola Bunny)

BOTON SELECT:

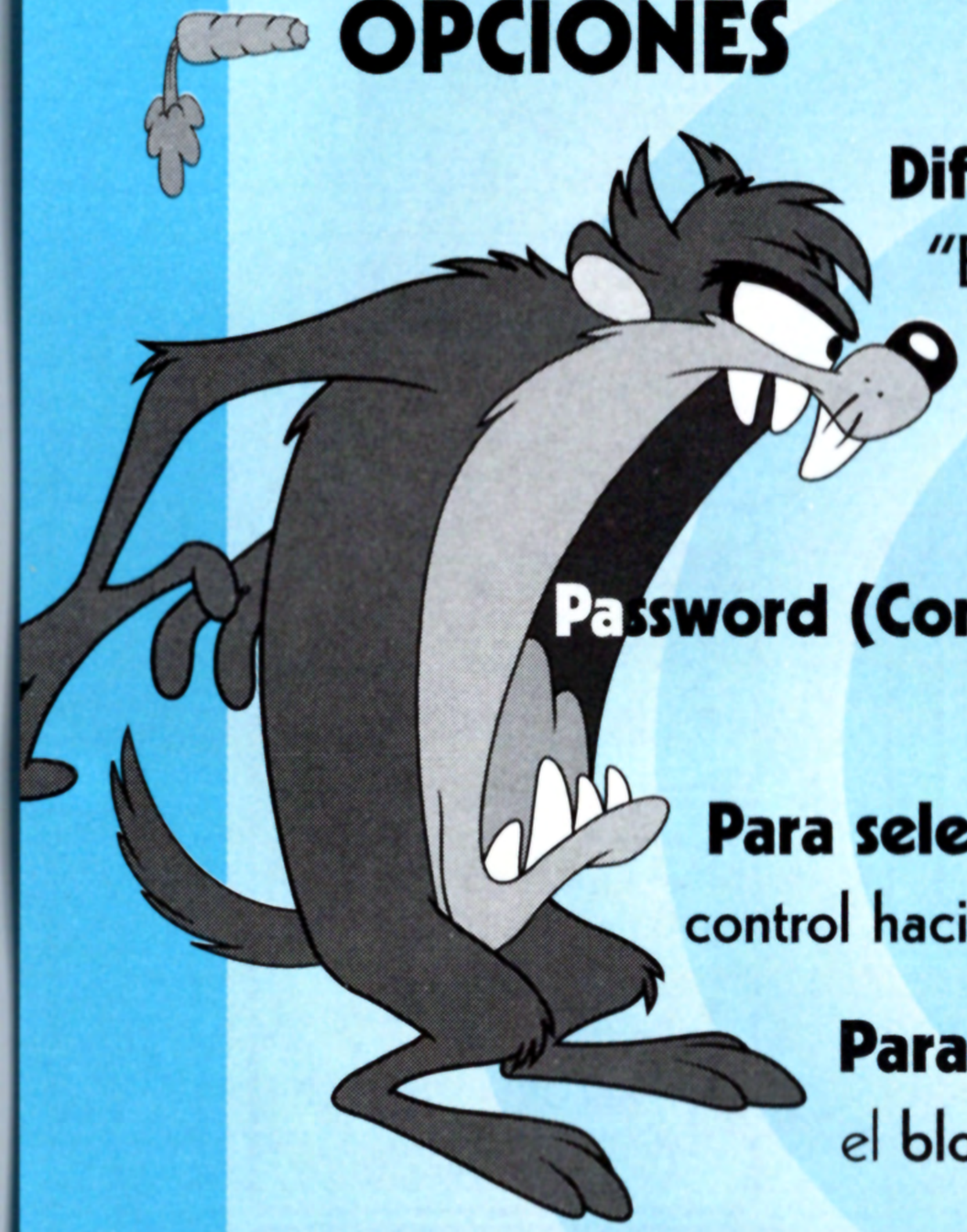
- Elegir/cambiar de personaje: Bugs Bunny o Lola Bunny

BOTON START:

- Iniciar una partida
- Poner el juego en pausa
- Confirmar las opciones



OPCIONES



Difficulty (Nivel de Dificultad):
"Easy" (Fácil) or "Hard" (Difícil)

Music (Música) On/Off:
para jugar **con** o **sin** música.

Password (Contraseña): para dar la **contraseña** qie te permitirá seguir una partida donde la dejaste.

Para seleccionar una opción: pulsa el bloque de control hacia arriba o hacia abajo

Para modificar la opción seleccionada: pulsa el bloque de control hacia la izquierda o la derecha.

Para confirmar una selección: pulsa el Botón START.

Puedes salir del menú de opciones en cualquier momento pulsando el **Botón B.**

CONTRASEÑA

Indica las contraseñas que se te den durante el juego. Usando éstas, puedes continuar una partida empezada.



Password **Level 1**



Password **Level 2**



Password **Level 3**



Password **Level 4**



Password **Level 5**



Usa las direcciones del bloque de control para cambiar las caras.
Cuando obtengas la combinación adecuada, pulsa el **Botón Start.**
Podrás volver al menú de opciones en cualquier momento pulsando el **Botón B.**

LA BARRA DE PUNTUACIONES



Indicador-zanahoria:
te indica el tiempo que puedes permanecer corriendo en el aire sin caerte.

Puntos de energía



5 letras
=
1 nivel de bonus

Claqueta:
encuentra las 4 partes que la componen para alcanzar el siguiente nivel.

Número de intentos

OBJETOS

Para vencer a tu enemigo, tendrás que demostrar agilidad en el cuerpo y en la mente. Pero no lo conseguirás si no dispones de los objetos necesarios:

Zanahorias:



Estas te permiten vencer la ley de gravedad y correr durante un tiempo en el aire. Cuantas mas zanahorias consigas, más tiempo podrás quedarte corriendo en el aire.

Super-zanahoria:



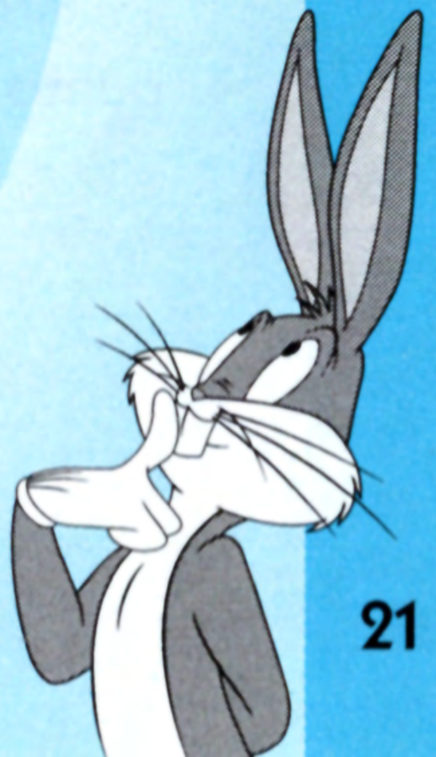
Consíguela y podrás volar por los aire usando tus orejas.

Zanahoria picante:



Con esta zanahoria picante, podrás saltar libremente donde quieras. Afortunadamente, vas a ser invencible durante ese tiempo. Aprovecha la ocasión para derribar a tus enemigos.





Trozos de claqueta:



Las 4 trozos de claqueta están por ahí, repartidos en el nivel. La necesitarás para decir '**¡corten!**' et **adelante con la escena siguiente...**

LOS BONUS DE PIOLIN:



Pilla los bonus que lleva Piolín agarrados a los pies, porque siempre se echa a volar cuando apareces y no vuelve a posarse...

Corazones:
Este bonus te da **un nuevo punto de energía.**





Intentos extras:
Mucho mas raros y solicitados, estos bonus te confieren un intento más.





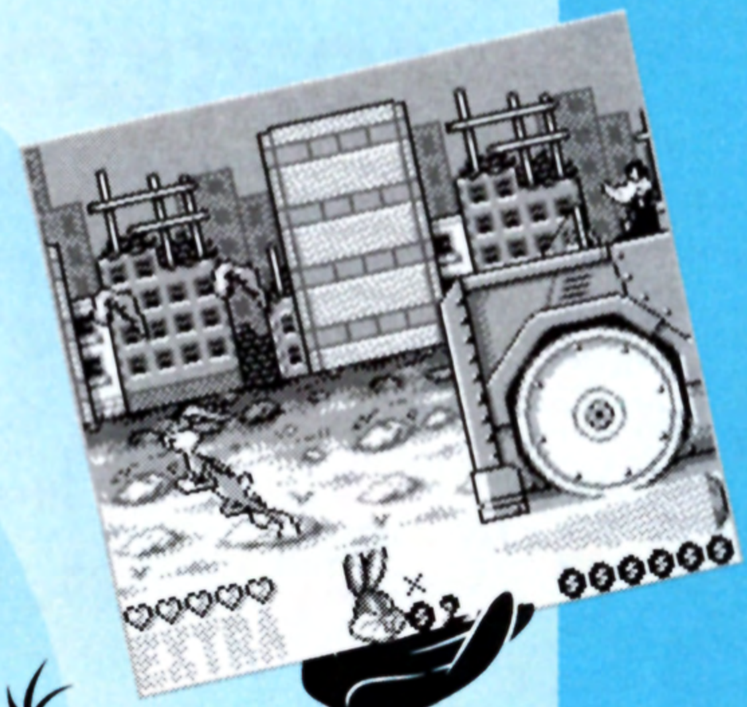


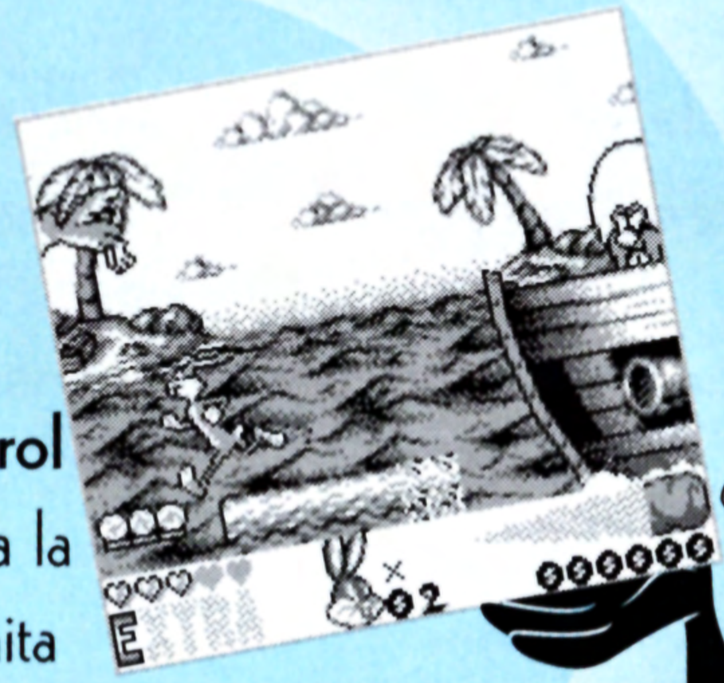
Reune todas las letras de la palabra **EXTRA** y podrás acceder al **nivel de bonus.**

SECUENCIAS ESPECIALES

Persecuciones

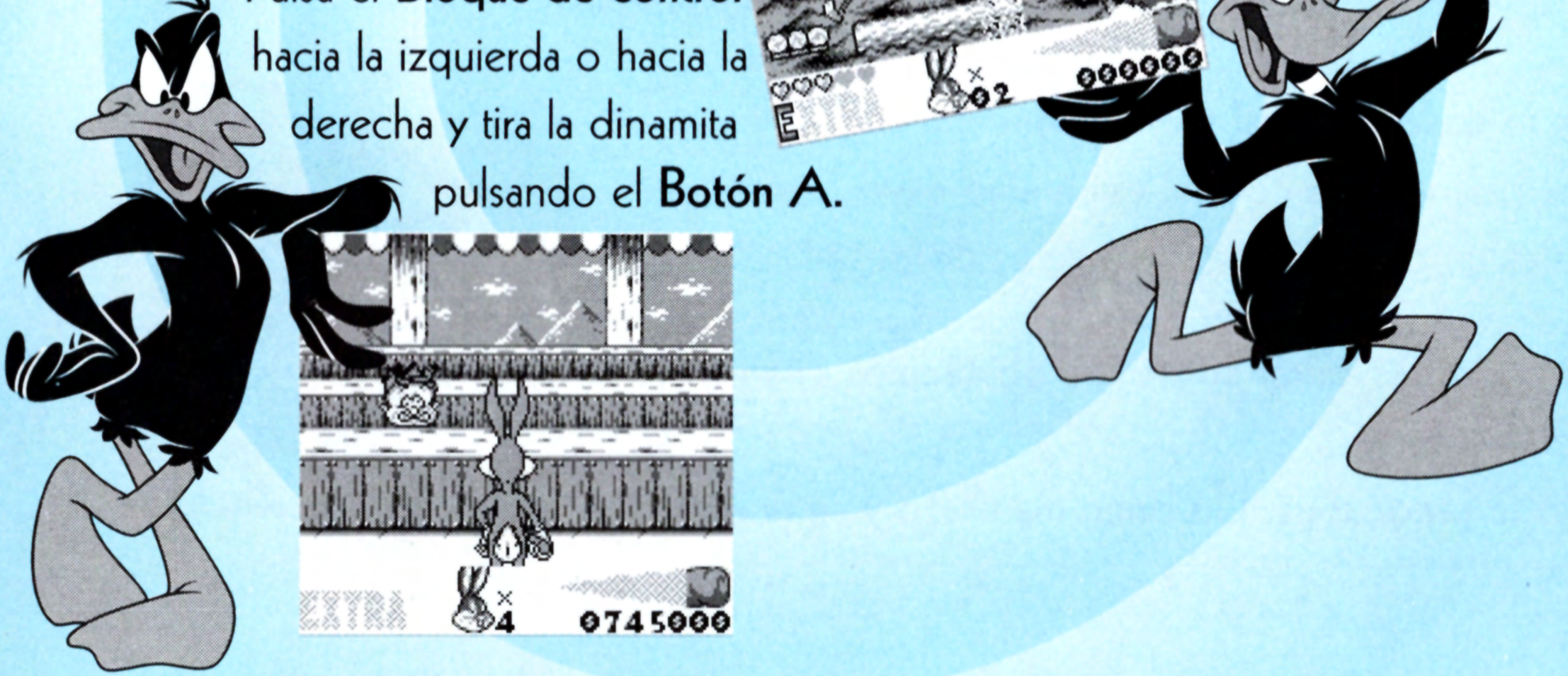
No dejes que el vehículo de tu enemigo te toque.
Estate listo para defenderte.





Niveles de bonus

Pulsa el **Bloque de control** hacia la izquierda o hacia la derecha y tira la dinamita pulsando el **Botón A.**



CONSEJOS Y TRUCOS



¿Bugs o Lola?

Ante ciertos obstáculos, tendrás que saber cuál elegir.

En la isla del tesoro de Yosemite Sam:

No temas en meterte en los cañones para propulsarte mas arriba.

En el zoo del Demonio de Tasmania:

Si les das de comer, las jirafas te ayudarán.

En la base espacial de Marvin:

Las palancas de control están algo oxydadas.
Dales un buen sablazo si quieres despegarlas.

Si no logras saltar sobre los obstáculos cuando te andan persiguiendo...

No te preocupes. Un buen martillazo y se te abre el paso.



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BIENVENUE CHEZ LES LOONEY TUNES

Voici les principaux personnages que tu vas rencontrer dans ce jeu :



Sam le Pirate, dans l'île au trésor



Bugs **B**unny & **L**ola **B**unny, tes héros favoris



Daffy **D**uck, dans la ville en folie



Marvin le Martien, dans le vaisseau spatial

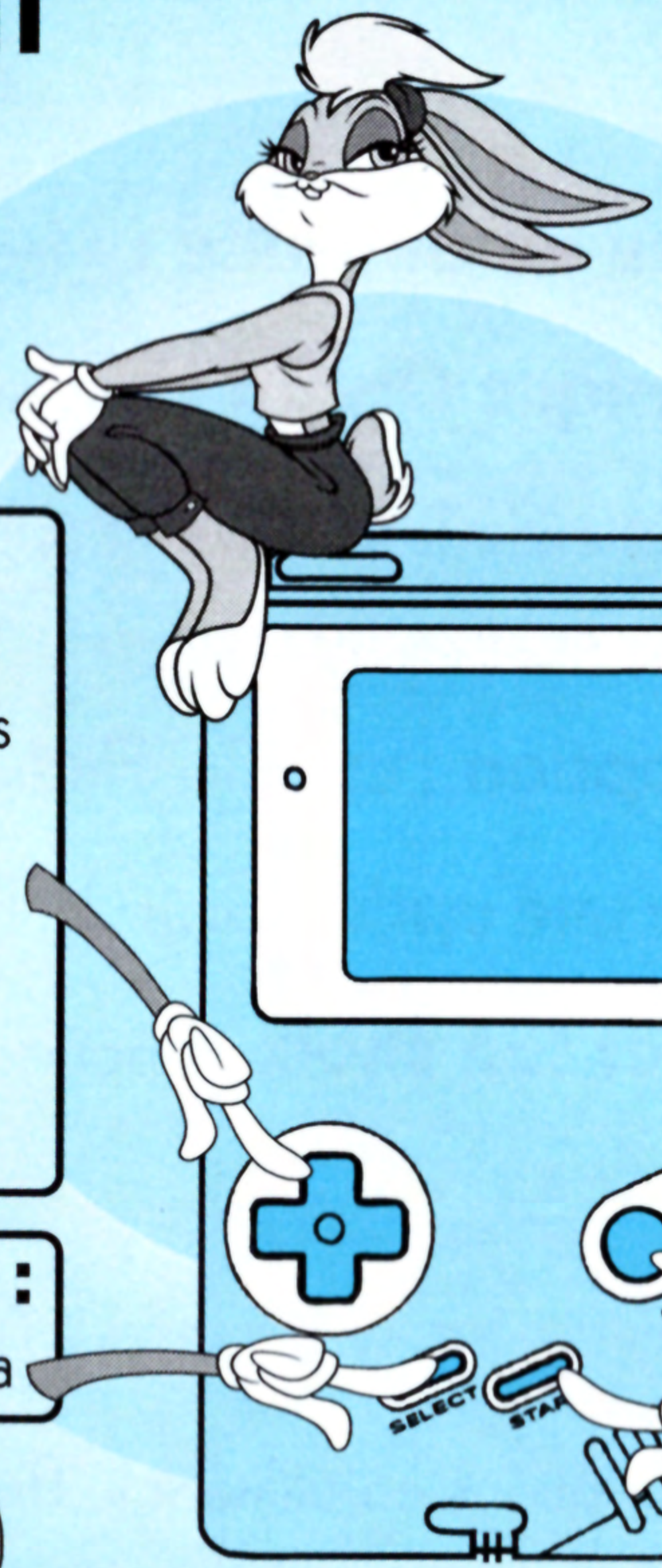


Taz, dans le zoo



Elmer **F**udd, dans la forêt

COMMENT JOUER ?





FLÈCHE MULTI-DIRECTIONNELLE :
- Vole avec tes oreilles
- Déplace-toi
- Creuse le sol (si tu es Bugs)
- Pousse un objet (si tu es Bugs)

BOUTON SELECT :
- Choisis Bugs ou Lola

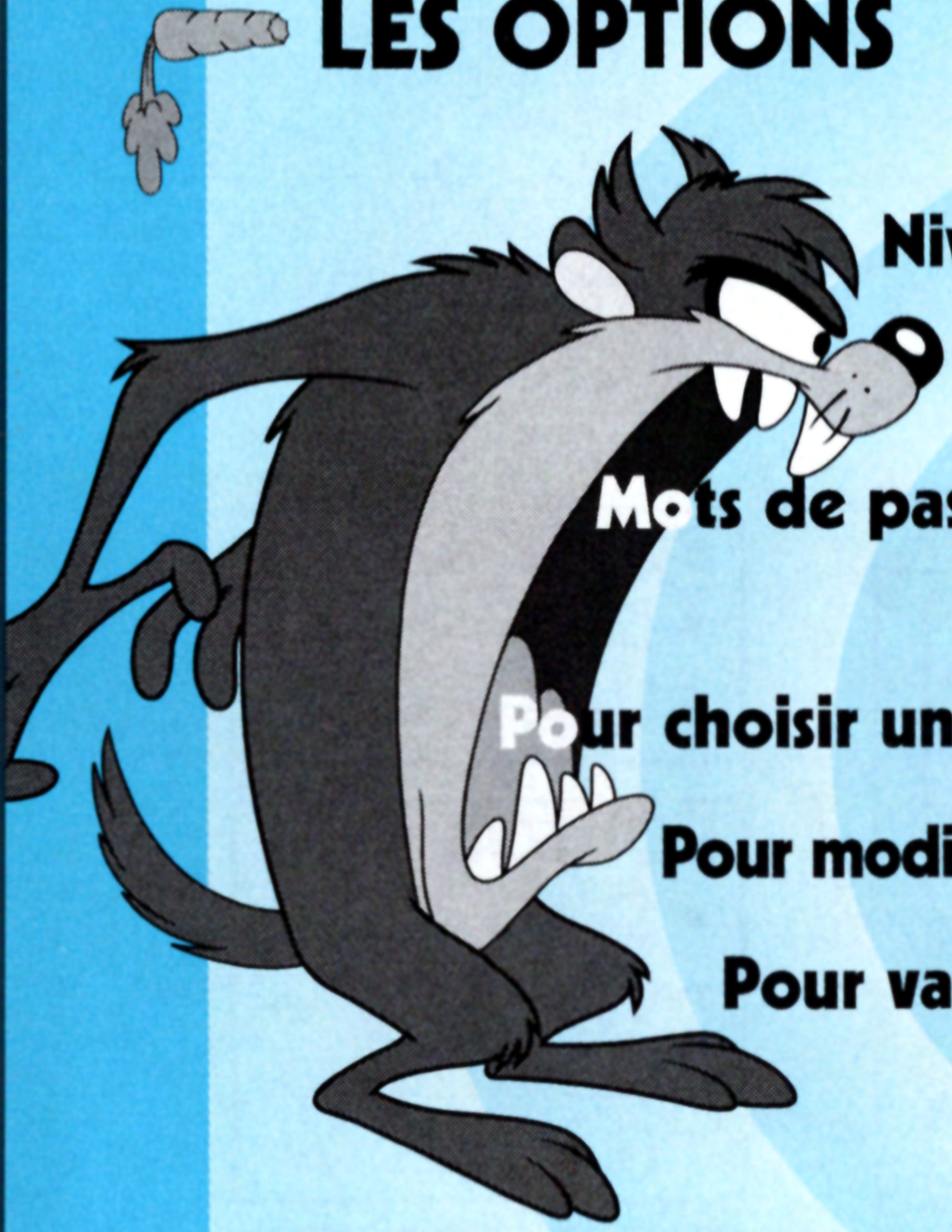
BOUTON A :
- Donne un coup
- Utilise un véhicule

BOUTON B :
- Saute
- Cours dans les airs
- Sors ton ombrelle (si tu es Lola)

BOUTON START :
- Commence une partie
- Fais une pause
- Valide les options



LES OPTIONS



Niveau de difficulté : « **facile** » ou « **difficile** »

Musique On/Off : joue **avec** ou **sans** musique.

Mots de passe : entre le **code** qui t'évite de recommencer au début du jeu.

Pour choisir une option : utilise les **Flèches haut-bas**.

Pour modifier une option : utilise les **Flèches droite-gauche**.

Pour valider ton choix : appuie sur le **Bouton Start**.

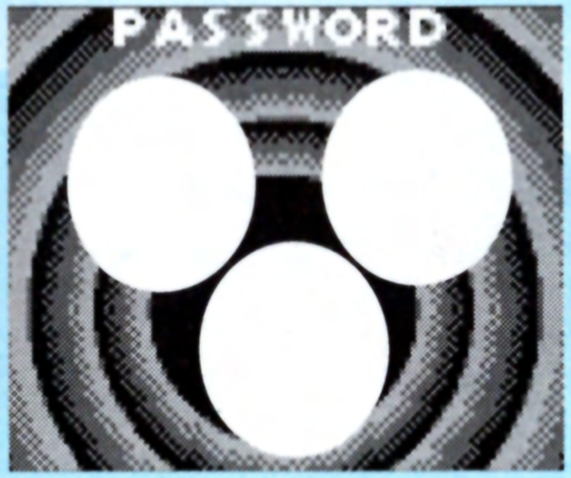
Tu peux à tout moment quitter les options en utilisant le **Bouton B**.

LES MOTS DE PASSE

Note ci-dessous les mots de passe qui te seront donnés dans le jeu. Tu pourras ainsi reprendre une partie en cours.



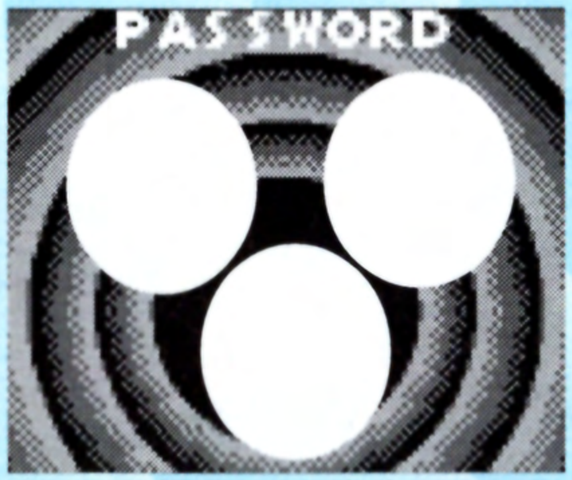
Mot de passe **Niveau 1**



Mot de passe **Niveau 2**



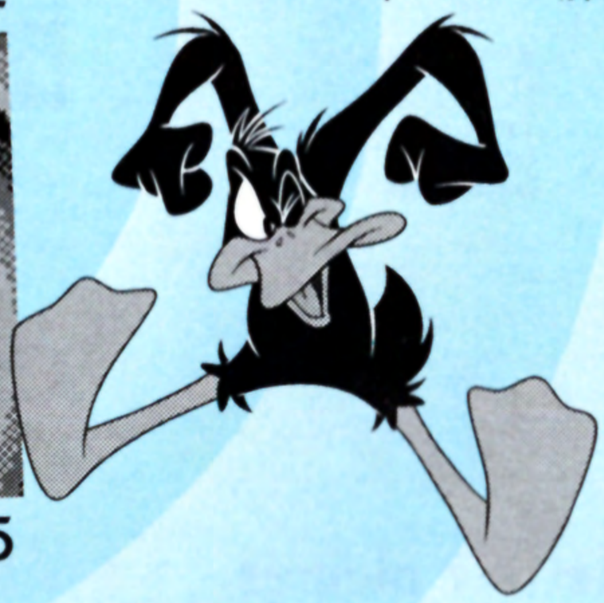
Mot de passe **Niveau 3**



Mot de passe **Niveau 4**



Mot de passe **Niveau 5**



Utilise la **Flèche Multidirectionnelle** pour changer les visages.
Lorsque tu as trouvé la combinaison qui convient, appuie sur le **Bouton Start.**
Tu peux à tout moment revenir au menu des options en utilisant le **Bouton B.**

LA BARRE DES SCORES



Points d'énergie

Jauge des carottes :
elle t'indique combien de temps tu peux courir dans le vide sans tomber



Nombre de vies

5 lettres pleines
=
1 niveau bonus

Clap de cinéma :
retrouve les 4 morceaux pour passer au niveau suivant

LES BONUS

Pour faire face à tes adversaires, tu devras faire preuve d'agilité et de vivacité, mais tu ne t'en sortiras pas si tu ne récoltes pas les bonus nécessaires :

Les carottes :

Elles te permettront de défier les lois de la gravité et courir dans les airs temporairement. Plus tu as collecté de carottes et plus tu pourras aller loin dans les airs.

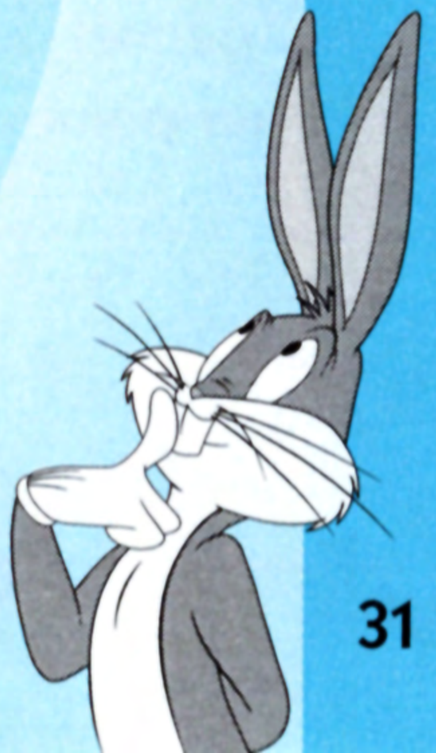
La super carotte :

Attrape-la pour t'envoler dans les airs avec tes oreilles. Attention, son effet est limité.

La carotte pimentée :

Cette carotte extrêmement pimentée va te faire faire des sauts frénétiques. Heureusement, pendant ce temps tu seras invincible.
Profites-en pour anéantir tes adversaires.





Les morceaux du clap :



Les quatre morceaux du clap de cinéma sont disséminés dans le tableau. Il te faudra les retrouver pour pouvoir dire « **coupez !** » et **passer à la séquence suivante.**

LES BONUS DE TITI :



Attrape les bonus qu'il tient entre ses pattes, car Titi s'envole à ton arrivée et il ne redescendra pas !

Les cœurs :

Ce bonus te permet de regagner **un point d'énergie.**







Les vies supplémentaires :



Encore plus rare et précieux, ce bonus te permet de gagner **une vie supplémentaire.**

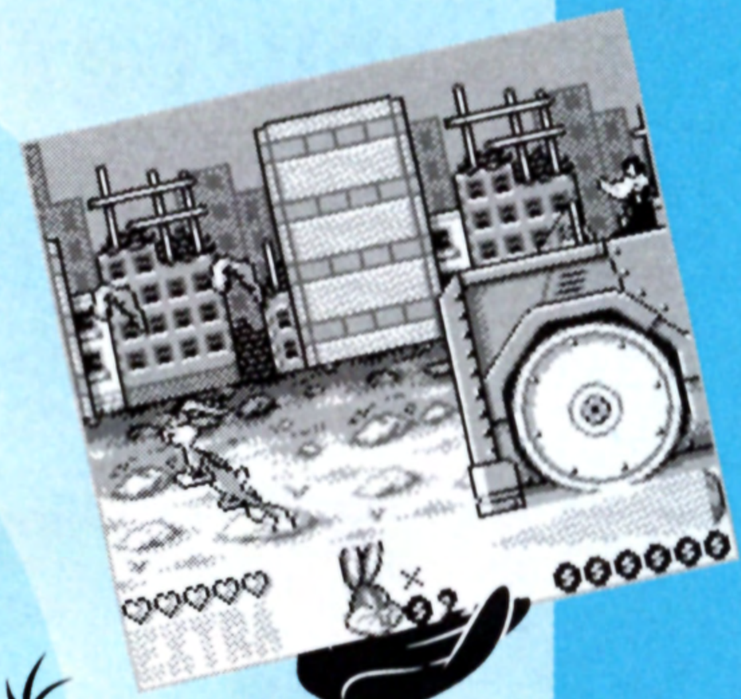


Récolte toutes les lettres du mot **EXTRA** et tu pourras accéder au **niveau bonus.**

LES SÉQUENCES SPÉCIALES

Les Courses Poursuites :

Ne te laisse pas toucher par le véhicule de ton adversaire et prépare-toi à te défendre.





Les Tableaux Bonus :

Déplace-toi avec les **Flèches droite/gauche** et lance ta dynamite en appuyant sur le **Bouton A.**



TRUCS ET ASTUCES



Bugs ou Lola ?

Face à certains obstacles, tu devras faire le bon choix

Dans l'île au trésor de Sam le Pirate :

n'aie pas peur de sauter dans les canons pour te propulser vers le ciel.

Dans le Zoo de Taz :

les girafes t'aideront si tu leur donnes à manger.

Dans la Base Spatiale de Marvin le Martien :

Les leviers de commande sont un peu rouillés, tape dessus pour les débloquer.

Au cours des courses poursuites, tu n'arrives pas à sauter par dessus tous les obstacles ?

Pas de panique, tu peux sûrement te frayer un chemin à coups de marteau.



CRÉDITS

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Bit Managers

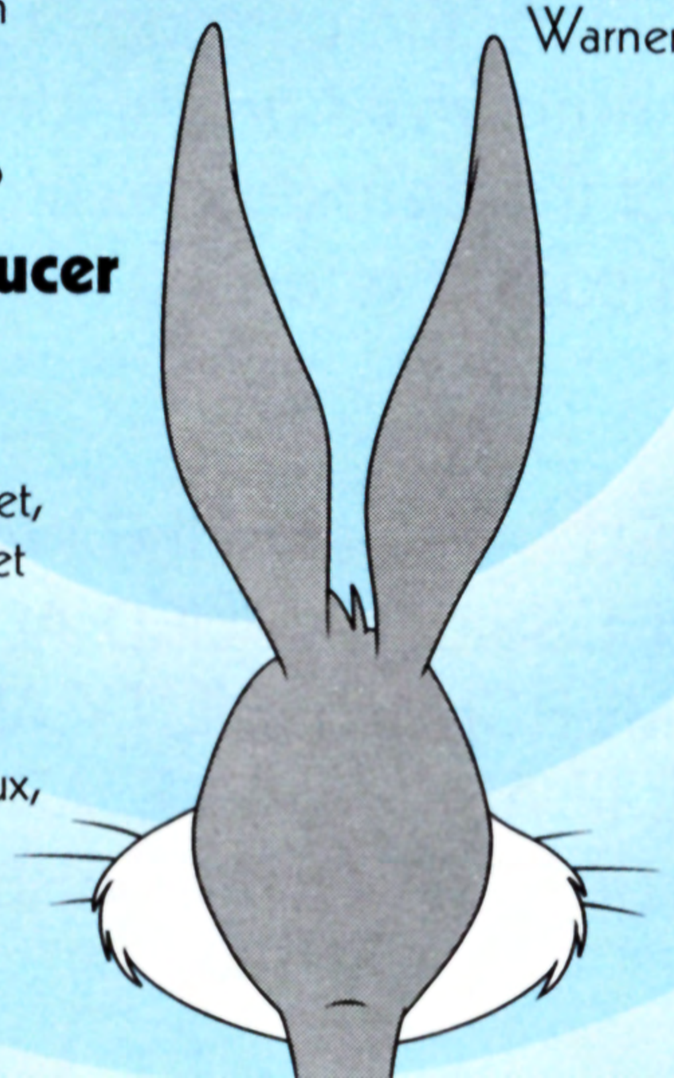
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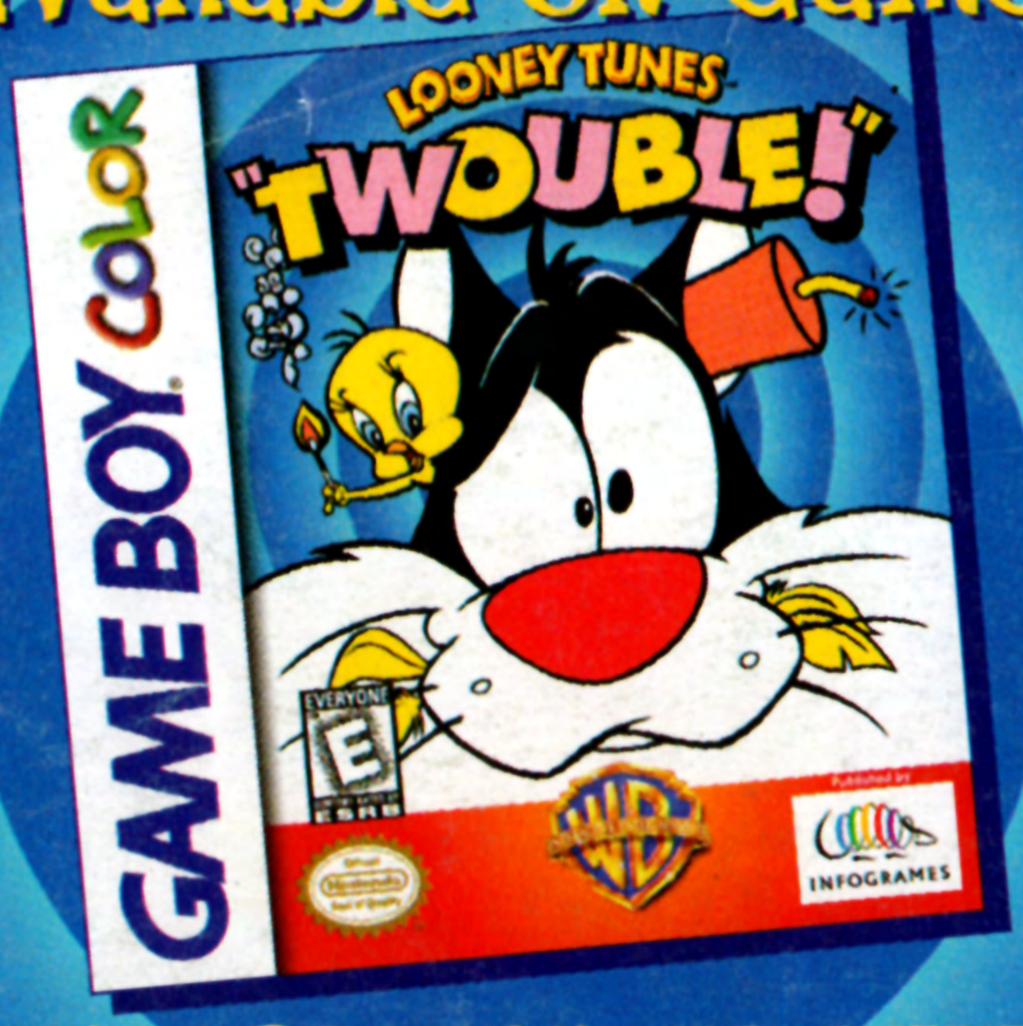
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